

# Fully Alive - experiencing the Good Life according to Jesus

study #10

## Reflecting on Sunday's Teaching ::

As we think back to Sunday's teaching, what stands out for you?

- *Was there something that hit home, challenged, or encouraged you?*
- *What questions are you left with and what are you doing with them?*

## Read the Text :: Matthew 7:1-6

*If possible, read the text aloud from a few different translations – and take note of the differences and how they help you hear Jesus afresh.*

## Digging In ::

- In Scott's message, he began with the heartbreaking story of a fallen friend, sharing a letter from his friend. Share together what stirred in you as you heard his story and letter...
- How have we experienced judgment (either judging others or being judged). How is the challenge of judgment most real in our lives today (feeling/fearing judgment or judging others).
  - How this has impacted us and our relationships?
- We tend to hear the word *judge* or *judgment* purely as a negative thing – in the sense of condemning. But judging and judgment can also refer to *using discernment* (as Jesus speaks of in Matthew 7:15f).
  - How does this need to temper our thoughts about Jesus command not to judge?
- In his message, Scott talked about how we often read Jesus' command to not judge as a command to "*mind your own business*", and how sometimes this is referred to as giving someone "grace".
  - Why is this an insufficient way of interpreting what Jesus means, and also the biblical concept of grace?
  - Where have you been thankful that someone didn't just mind their own business, but was willing to step into the broken parts of your life and speak grace and truth?
    - How did this impact you?

**Prayer ::** Ultimately, Jesus' invitation is for us to open our eyes wide to our sin and sinfulness and need for grace – and to let this guide us in love for others in their sin and sinfulness. *Take some time together to bow before God in confession and thankfulness for God's grace...*

*Go in Christ.*